COMPONENT REPLACEMENT

THROWING WHEEL REPLACEMENT

1. Turn the on/off switch “OFF” and unplug the power cord. For the bottom throwing wheel, remove 3 bolts holding the ball chute to the main casting.

2. Hold the wheel so that it cannot move. Turn the keyway retaining bolt counter-clockwise using a box end wrench.

   **SUGGESTION:** If the bolt is too tight, give the opposite end of the wrench a series of light taps with a hammer making sure the wrench remains on the bolt.

3. Remove the bolt and washers.

4. Work the wheel off of the motor shaft. Be sure to catch the key as it is freed from the keyway.

5. Ball throwing wheels are machine balanced. Small holes in the side of the wheel are applied at the factory and are normal.

   **Reassemble in reverse order.**
   a. Install wheel to motor shaft with key slots aligned.
   b. Be sure the key is in place, and inserted so that it is flush with the boss at the wheel center.
   c. Be sure the washer and lock washer are installed in the right order, and that the keyway retaining bolt is tightened.
   d. Test the wheel by spinning it by hand and making sure that it spins freely without wobble before turning the unit “ON.”
   e. Be sure the wheel guard is properly and securely reinstalled.

MOTOR REPLACEMENT

1. Turn the on/off switch “OFF” and unplug the power cord.

2. Remove the throwing wheel (see above).

3. Remove four screws holding controller into main casting. Note the position of the motor wires on the controller, then disconnect the wires. See Figure 12 on page 12.

4. Note the routing of the motor wires. Loosen any wire clamps.

5. Remove four bolts holding the motor to the main casting. See Figure 9 and 10 on page 11.

   **Reassemble in reverse order.**

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**NOTE:** Check bolts for tightness once a season. Tighten bolts securely, but do not over-tighten.
COMPONENT REPLACEMENT (cont’d)

CONTROLLER REPLACEMENT

1. Turn the on/off switch “OFF” and unplug the power cord.

2. Remove four screws holding controller faceplate into main casting. Note the position of the main power and motor wires on the controller, then disconnect the wires. See Figure 12 on page 12 for the three motor wires. See Figure 13 on page 12 for the main power cord wires.

Reassemble in reverse order.
Be sure wires are correctly reinstalled. Motor wire connectors are different sizes. Be sure they are installed on the correct size terminal. See Figure 10 for the motor wires and Figure 13 for the power cord wire.

Figure 11 Wiring diagram from the control board side

Figure 12 Wiring diagram for all three motors.

Figure 13 Wiring diagram from the control board side

Figure 11 Wiring diagram from the control board side

Figure 12 Wiring diagram for all three motors.

Figure 13 Wiring diagram from the control board side

WIRING

POWER CORD

White or Blue Wire (1)
To middle male terminal marked “N.”

Black or Brown Wire (2)
To circuit breaker.

Green Wire (3)
Grounds to machine/motor.

MOTOR WIRE LEADS

White 3/16” wide connectors.
Black 1/4” wide connectors.

Black Wire (2) connects to A- on circuit board.
White Wire (2) connects to A+ on circuit board.

CONTROLLER

Black Wire (2) 2 PR jumper wire:
- 1 from on/off switch to circuit breaker
- 1 from on/off switch to circuit board terminal “L”.

CONNECTING WIRES

<table>
<thead>
<tr>
<th>Motor</th>
<th>Black Wire</th>
<th>White Wire</th>
</tr>
</thead>
<tbody>
<tr>
<td>Right</td>
<td>A-</td>
<td>A+</td>
</tr>
<tr>
<td>Left</td>
<td>A+</td>
<td>A-</td>
</tr>
<tr>
<td>Bottom</td>
<td>A-</td>
<td>A+</td>
</tr>
</tbody>
</table>

Black motor wires are 3/16” female disconnect and white wires are 1/4” female disconnect.